Bridge the generation gap and enjoy three unforgettable days with your grandchild(ren) at Grandparent University.

Children and grandparents learn side by side while getting a taste of the OSU experience at Grandparent University.

Get to know your fellow participants with a fun lunch, tour the OSU Museum of Art and create your own art pieces as well as swim Wednesday evening with an optional painting class. Thursday begins with an exciting orientation class. Following lunch, participants divide into their selected “majors” for fun, interactive learning.

All enjoy a spirited tailgate dinner Thursday evening with Hideaway Pizza. Afterward, children and grandparents can participate in evening activities or return to the residence halls. Classes conclude Friday morning and are followed by lunch and a graduation ceremony.

While most activities at Grandparent University are not physically demanding, there may be quite a bit of walking between venues for some majors.

ELIGIBILITY: Grandparent University is one of the many benefits of being a member of the OSU Alumni Association. To participate, a child must be between the ages of 7 and 13 and registered in the Legacy program under a parent or grandparent who is an active member of the OSU Alumni Association. These registered legacies are then eligible to bring their grandparent(s), great-aunt or great-uncle or grandparent figure. Parents are not eligible to come with legacies.

ENROLLMENT PROCESS: NOTICE
THE ENROLLMENT PROCESS FOR 2016!
Grandparent University is a wonderfully popular program with OSU alumni and legacies. Because of GPU’s success, a lottery system will determine admittance and major placement. We encourage applicants to be open minded when listing their majors in preference order; please list ALL majors you are willing to attend, and place a “0” next to each major you are not willing to attend. Grandparent University is expected to sell out quickly.

ENROLLMENT DEADLINE: All applications for enrollment must be submitted online at orangeconnection.org/gpu by April 1 at 5 p.m. The online application requires: contact name, daytime phone number, email, number of groups in your family that will be attending (one group per major), names and ages in each group and selected majors in order of preference. All online applications will get an
application number and be placed into the lottery. Each family will be placed in majors according to the order of drawing; we can't guarantee that multiple family groups will be assigned to the same major. We will announce the application numbers that have been assigned to each major on April 6 starting at 9 a.m. at orangeconnection.org/gpu. You will receive an email with your assigned major and a link to complete your enrollment online. Enrollees who are drawn after their preferred majors are already full will be notified via email that their application could not be fulfilled. **IT IS VERY IMPORTANT YOU LIST EVERY MAJOR YOU ARE WILLING TO ATTEND ON YOUR APPLICATION.**

**COST:** The cost is $240 per grandparent and $170 per grandchild, which includes Wednesday and Thursday nights’ lodging with bed linens, instruction, all activities, T-shirt, class materials, transportation and five meals during your visit. The cost is $215 per grandparent and $145 per grandchild for check-ins arriving Thursday, which include one night’s lodging with bed linens, instruction, all activities, T-shirt, class materials, transportation and four meals during your visit. There is an additional fee of $30 per attendee for participating in the Aviation major. There is an optional event Wednesday night, “Pistol Pete Painting” for an additional fee of $30 per canvas.

**CHOOSING A MAJOR:** Expert faculty, staff and students from across the OSU campus provide instruction for Grandparent University. Majors are limited and assigned on a first-drawn, first-served basis through the enrollment lottery. Children must enroll with and be accompanied by an adult at all times. All majors are designed to be appealing to both Cowboys and Cowgirls. However, some majors have been designed with age-specific requirements, and Aviation has an additional fee associated to cover the extra expense.

**PHYSICAL ACTIVITY:** Physical activity levels vary among majors, so please choose a major that best suits your physical needs. We cannot guarantee accommodations can be made if you are not able to meet the listed physical activity level.

- **Low** — Mostly seated activities in a classroom or laboratory.
- **Medium** — Some movement and walking required, long periods of standing, possibly in outdoor heat.
- **High** — Significant movement required; may include physical activity outdoors in the heat.

**LODGING:** Rooms have been arranged in suites in OSU residence halls. Children must share a suite with their grandparent(s). If you are bringing more than one family group or if you would like to request specific suitemates, please make note on your enrollment form (after you have been selected in the lottery and placed in your major).

**MEALS:** Most meals are included with your enrollment costs. Wednesday’s lunch and dinner are on your own. We encourage you to explore Stillwater. Breakfast and lunch will be served at an OSU dining facility on Thursday and Friday. Thursday’s dinner will be a pizza tailgate party at the ConocoPhillips OSU Alumni Center.

**PARKING:** Parking will be available outside the specified residence halls. Transportation to and from some of the majors will be provided during Grandparent University. Those participating in majors located near the residence halls will walk to classes. If you are unable to walk short distances, let us know and we can provide transportation for you to your major. Parking for the tailgate party and graduation will be available in the Student Union Parking Garage for a small fee.

**Questions?** If you have any concerns or special needs, contact Amanda Harrison at amanda.k.harrison@okstate.edu or call 405-744-3600.
**SESSION 1 — JUNE 15–17**

- Adventures in Insects
- Architectural Engineering
- Aviation
- Broadcasting
- Chemistry FUNdamentals
- Design with Digital Media
- Firefighting 101
- Food Security & Ugly Fruit — What’s the Connection?
- Fun with Teaching
- Light Activated Boats
- Oklahoma Vertebrates
- 10 Minute Bonsai

**SESSION 2 — JUNE 22–24**

- Aerospace
- Agribusiness Management
- All About Plants
- Architecture
- Bento Boxes and Onigiri
- Bugs in Action
- Forensics
- Future of Food
- Landscape Architecture
- Molecular World Building
- Oklahoma Geology
- Saving the Earth
- Sports Marketing
- Talk to Me
- Veterinary Medicine
- Videography

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**PRELIMINARY SCHEDULE**

**WEDNESDAY**

<table>
<thead>
<tr>
<th>Time</th>
<th>Activity</th>
</tr>
</thead>
<tbody>
<tr>
<td>10:00 a.m.</td>
<td>Check-In</td>
</tr>
<tr>
<td>1:30 p.m.</td>
<td>OSU Museum of Art</td>
</tr>
<tr>
<td>3:00 p.m.</td>
<td>Swimming (<em>weather permitting</em>)</td>
</tr>
<tr>
<td>7:00 p.m.</td>
<td>Dinner (<em>on your own</em>)</td>
</tr>
<tr>
<td>7:00 p.m.</td>
<td>Pistol Pete Painting ($30 per canvas)</td>
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</tbody>
</table>

**THURSDAY**

<table>
<thead>
<tr>
<th>Time</th>
<th>Activity</th>
</tr>
</thead>
<tbody>
<tr>
<td>7:30 a.m.</td>
<td>Breakfast (<em>for Wednesday check-in participants only</em>)</td>
</tr>
<tr>
<td>8:00 a.m.</td>
<td>Late Check-In</td>
</tr>
<tr>
<td>10:15 a.m.</td>
<td>Welcome and Opening</td>
</tr>
<tr>
<td>11:30 a.m.</td>
<td>Lunch</td>
</tr>
<tr>
<td>1:15 p.m.</td>
<td>Class I &amp; Class II in Major</td>
</tr>
<tr>
<td>6:30 p.m.</td>
<td>Tailgate / Evening Activities</td>
</tr>
</tbody>
</table>

**FRIDAY**

<table>
<thead>
<tr>
<th>Time</th>
<th>Activity</th>
</tr>
</thead>
<tbody>
<tr>
<td>7:30 a.m.</td>
<td>Breakfast</td>
</tr>
<tr>
<td>9:00 a.m.</td>
<td>Class III &amp; Class IV in Major</td>
</tr>
<tr>
<td>12:30 p.m.</td>
<td>Lunch and Check Out</td>
</tr>
<tr>
<td>1:45 p.m.</td>
<td>Graduation</td>
</tr>
</tbody>
</table>
Wednesday Activities

MOVE IN: This is a great day to get everything settled in your new temporary home. Bed linens are provided.

OSU MUSEUM OF ART: This was a newly added activity in 2015 and was a big success. Explore the OSU Museum of Art and participate in a hands-on art-making activity tied to the art experienced in the museum. An exhibition of Leon Polk Smith, a nationally recognized Oklahoma artist, will be on view in the galleries. For more information about the guest artist, go to [http://leonpolksmithfoundation.org/](http://leonpolksmithfoundation.org/). For more information about the OSU Museum of Art, visit [museum.okstate.edu](http://museum.okstate.edu).

SWIMMING: Swimming in the outdoor pool at the OSU Colvin Recreational Center is a highlight for many of our GPU participants. Please keep in mind that the pool is outdoors, which means weather can be a factor. If the Oklahoma weather closes the pool, we encourage you to look at taking in a movie at the Carmike Cinema or play games in the residence halls with your family or fellow participants.

PISTOL PETE PAINTING: Paint Pistol Pete with Art on 6th! Enjoy some social art time with your grandchild! The drawing will be done in advance so you can focus on the fun part — painting! You’ll have step-by-step instruction in creating your original Pistol Pete! Session will last about three hours. For more information about Art on 6th visit [Arton6th.com](http://Arton6th.com) or like Art on 6th on Facebook! There is an additional fee of $30 per canvas to participate in this activity. Grandparents and grandchildren can paint their own individual pictures or for younger grandchildren the grandparent can assist and share one canvas.
Discover insects and their many cousins up close and personal through the exciting science of Entomology! Learn all about different arthropods (bugs!) and their importance to people, other animals, and our own planet Earth. A fun, hands-on major for young scientists (of all ages).

**Anticipated Activities**

- Live arthropod petting zoo
- Grasshopper dissection in the lab
- Insect collection field trip to OSU’s Botanic Garden
- Insect pinning, Termite NASCAR, insects for snack

Open to ages 8-13

High level of physical activity, including walking and swinging a collection net outside in the heat
3 ... 2 ... 1 ... 
Launch! Join the Oklahoma State University Aviation and Space Program in the aerospace major. Participants will learn the concepts of aerodynamics, stability and the laws of motion through model rocketry. Participants will use mathematical concepts to understand velocity, acceleration and altitude. Through the aerospace major, participants will apply mathematics and science to life through the construction and launch of model rockets.

**Anticipated Activities**

» Classroom instruction in rockets, aerodynamics and model rocketry
» Creation and construction of model rockets
» Launch a model rocket (weather permitting)

*Open to ages 9-13*

*High level of physical activity, involving up to two hours of outdoor physical activity in the heat*
Experience the thrill of success or the agony of defeat as you manage your own Oklahoma farm and ranch. Students compete to manage the highest-earning farm and ranch with the FARRM computer game. Learn how profit is affected by production and marketing strategies. Will you be named “Oklahoma’s Top Farmer 2016?”

**Anticipated Activities**

- Utilize FARRM game.
- Compete to be crowned “Oklahoma’s Top Farmer.”

*Open to ages 9-13*

*Low level of physical activity*
Discover what plants are all about! Using The Botanic Garden and the teaching greenhouses as our classrooms, we will explore the world of plants, learning to identify some different plants, using them to make art, and creating a little container garden to take home! We will be walking, touching, smashing, collecting, and getting our hands dirty during our explorations.

**Anticipated Activities**

» Tour OSU’s Botanic Garden.
» Make a themed dish garden to take home.
» Identify various plants.
» Make plant press and watercolor flower bookmarks.

*Open to ages 7-13*

*High level of physical activity, including walking around the Botanic Garden in the heat and bending, kneeling and standing*
Anticipated Activities
» Interactive Kid Structures
» Secret Spaces Tour
» Cowboy Deconstructures (Boom!)
» Design, Construct and Test Structures
Open to ages 8-13
Medium level of physical activity

Architectural Engineering is both a science and an art. The design of building systems requires knowledge in science, technology, engineering, mathematics (STEM) and architecture (STEAM). Learn about the various systems that make building stand up and provide comfort to the people inside them. Investigate the behavior of materials used in the construction of building structures. The class will design, build and test their own structural members.

Open to ages 8-13
Medium level of physical activity
We experience the art of architecture every day, with buildings all around us affecting the ways we live, work and play. Learn some of the basic design principles and structural systems evident in great architecture, and the role and responsibility of the architect in contemporary society. The class will design and build a scale model of a city, appropriately named “Petesburgh!”

**Anticipated Activities**

- Visualization and drawing techniques
- Structures in architecture
- City planning
- Principles of building design

**Open to ages 8-13**

Medium level of physical activity, including building a scale model and drawing
Plan and conduct an actual cross-country flight! Day one, OSU’s chief flight instructor will guide participants through flight planning with course-plotting tools and charts. Day two, participants get to experience airport and flight-line operations as they conduct flight (with an OSU flight Instructor) from Stillwater to Enid and return in a Cessna 172!

Anticipated Activities

- Classroom instruction and manipulation of flight planning charts and tools.
- Ground school and airport orientation.
- Creation and implementation of a cross-country flight plan.
- Introductory flight in an OSU Airplane (weather permitting)

Open to ages 11-13

Medium, but good physical condition is vital in this major. Outdoor heat exposure, standing, walking, egress in and out of small airplane.
Knowing how to choose and prepare healthy foods gives young people a better chance at eating well now and as adults. Looking at other cultures can help. This course looks at bento boxes, a common way for Japanese children to take lunch to school. Students will learn the importance of the components, including onigiri (rice balls), food safety and making the food look beautiful. Each student will leave with the bento box they create.

**Anticipated Activities**

» Identify the components of healthy food choices.
» Practice the basics of preparing simple foods.
» Create Japanese bento boxes.

*Open to ages 7-13*

*Medium level of physical activity; class members will be standing throughout the class.*
Have you ever wondered how television reporters create their stories for the news? This major will teach you how to shoot video and edit it into a news package. You’ll work from a script and report a campus news story, edit your story for a newscast and introduce it at the anchor desk.

Anticipated Activities

» Shooting in the field with a professional-grade camera.
» Recording a voiceover for your story.
» Creating your package with HD editing software.
» Introducing your package with an anchor.

Open to ages 9-13

High level of physical activity, including carrying heavy camera equipment, being outdoors in the heat to shoot video, which will involve walking.
Discover all sorts of ways that insects interact with the environment and humans. Learn about endangered insects, pollination, decomposition, and food webs. Make bee houses and beetle traps to take home. Perform art and science with bugs. Hands-on exploration of the environmental and ecological importance of insects.

Anticipated Activities

» Live arthropod petting zoo
» Maggot art, mason bee houses, Monarchs and Amer. Burying Beetle
» Insect exploration/collection walk to OSU Botanic Garden
» Pollination, honey-tasting, bark beetle traps; snack on insects

Open to ages 8-13

High level of physical activity, including walking and swinging a collection net outside in the heat.
Chemistry is everywhere — in our bodies, in the environment and even in outer space. Join us as we learn some of the fundamentals of chemistry such as what the periodic table is and why all chemists use it, how to make molecules and learn the lingo of chemistry. We will do hands-on experiments to get more information about our world and the stuff in it.

Anticipated Activities

» Dissolve a penny.
» Make a reaction happen with household stuff that you can try again at home.
» A density trick to amaze your relatives
» Make a weather-testing flower.

Open to ages 7-13
Low level of physical activity
Technology is changing the design world. Learn to use digital tools to model 3-D environments. Your 3-D environments will then be included in virtual reality and augmented reality environments. You will also learn how to use a 3-D printer to print out your models. We will be utilizing free 3-D software and game engines. At the end of the session, we will upload your work into a virtual gallery that you can view online, from anywhere.

**Anticipated Activities**

» Learn about 3-D modeling and making virtual models.
» Navigate in virtual environments.
» Print 3-D models using a 3-D printer.
» Learn about technology in the design workplace.

*Open to ages 9-13*

*Low level of physical activity*
Legacies and grandparents will go through a basic home fire safety lesson. They will also get a basic understanding of how a fire extinguisher works, and basic fire behavior principals. Students will have the opportunity to learn about the life of a firefighter, the training that firefighters go through, and the protective clothing they wear. Participants will also learn survival skills in a stranded or lost situation, and how search-and-rescue canines work through a hands-on demonstration.

**Anticipated Activities**

- Home fire safety presentation
- Proper fire extinguisher use — observation only
- Fire truck demonstration, use of fire hose, firefighter protective clothing presentation
- Search-and-rescue canine demonstration, and basic survival skills for being stranded or lost

*Open to ages 10-13*

*High level of physical activity, with walking, standing, kneeling, lifting and crawling in high temperatures*
Did you know that the average American family wastes 25% of the food it buys, over $1,500 worth per year? Along with yard waste, this good food ends up in a landfill creating poisonous gasses. Have fun learning what you can do to change this pattern in our state while visiting the places the problems and the solutions happen.

**Anticipated Activities**

» How are fruit and vegetable scraps saved for local farmers.
» Meet chickens and see what they do with the scraps.
» Learn about gleaned foods and use them.
» Check out a rolling grocery store and learn how it functions.

*Open to ages 7-13*

*Medium level of physical activity, including walking around the facilities we visit, possibly in outdoor heat*
Students entering the classroom discover a dead body in the front of the room. Students discover knives and blood droplets near the body. As student investigators process the scene, students create a plaster cast of fingerprints, lift fingerprints from the weapon, use an alternate light source to search for clues, examine and recreate the blood spatter and finally extract actual DNA to solve the crime as real forensic scientists.

Anticipated Activities for major:
- Create a plaster fingerprint cast
- Analyze “blood” spatter
- Use ‘Alternate Light’ to search for blood
- Extract DNA from fruit
- Develop and Examine fingerprints

Open to ages 9 -13
Low Level of Physical Activity
The discovery of the future of food will explore traditional and innovative foods from the world. Grandparents and legacies will taste a variety of food types and make their imagination fly when designing new products for the market. A session on the science of taste and tasting foods will demonstrate curious examples of flavors and textures while probiotic food examples will be tasted and discussed. Closed toe shoes are required for this major.

Anticipated Activities

» Learn about and taste food containing probiotics from around the world
» Interactive tasting session on tricky flavor and textures
» Design your own new food with or without probiotics

Open to ages 7-13

Low level of physical activity, including walking and standing (accommodation can be made for chairs for those standing periods; however, they will be on the side).
Learn what it takes
be a science or mathematics teacher. Learn about science and math as you try out different activities. Work in groups to create an engaging hands-on activity.

**Anticipated Activities**

- Try out exciting, hands-on science and math activities.
- Learn how to do fun experiments with everyday items.
- Create a fun science or math activity to take home.

*Open to ages 7-13*

*Low level of physical activity*
The course will introduce **fundamentals** of landscape architecture major and sustainable design. Students will learn about cutting edge sustainable elements in landscapes, and have their own opportunity to design and make a model for an outdoor furnishing with renewable energy features. The class will also visit The Botanic Garden at OSU and learn how to be a pro to sketch landscapes through interactive sketching between grandparents and grandchildren.

**Anticipated Activities**

- Learn about sustainable elements in landscape architecture
- Design and make a model for an outdoor furnishing with renewable energy features
- Field trip in The Botanic Garden at OSU
- Interactive sketching in TBG

*Open to ages 7-13*

*Medium level of physical activity, including walking through the Botanic Garden at OSU in the heat*
The objective of this major is to design, construct and race a motorized boat that will have a deck, a propulsion system, a propeller and an electronic controller. Exposing the sensor to light will power the boat; covering it will stop the boat. This major covers stability in water, propeller design, boat deck design, electronic circuit assembly and combining the systems into a self-propelled light-activated boat.

Anticipated Activities

- Cut and glue Styrofoam boat parts.
- Assemble electronic control circuit.
- Design and build propellers.
- Assemble the subsystems and race the boat in a 10-foot track.

Open to ages 9-13
Low level of physical activity
In this Chemistry major, legacies and grandparents will explore the molecular world using molecular models and the tools of Computational Chemistry. Participants will work in teams to build, animate, and fabricate new molecules on computers and 3D printers. Sessions will highlight molecular interactions and structure, and legacies and grandparents will uncover how the features of tiny molecules give rise to the properties of the materials all around us. Revised and expanded from the 2015 Molecular World Building major, there will be additional hands-on activities and goals.

**Anticipated Activities**

» Design and fabricate molecules on computers and 3-D printers.
» Perform hands-on experiments in molecular packing using molecular model analogs.
» Explore molecular interactions and assembly in crystal structure creation experiments.
» Visualize, virtually interact with, and animate molecular worlds

*Open to ages 7-13
Low level of physical activity*
Learn about Oklahoma’s exciting geologic past and processes affecting us today. Walk through geologic time and learn about the formation of the Wichita, Arbuckle and Ouachita Mountains, sediment accumulation, and cave formation. Come find fossils, learn about minerals and rocks, and see if you know what products in your home are made from petroleum. Have you felt an earthquake? Peer beneath the surface of the Earth and learn about the geology behind the shaking.

**Anticipated Activities**

» Good vibrations or not — seismic waves and earthquakes
» A walk through geologic time in Oklahoma
» Special properties of minerals and rocks
» Sedimentation and karst

*Open to ages 7-13*

Medium level of physical activity, including walking and jumping up and down (optional)
Are you interested in conservation and biodiversity?  
Maybe you just like animals. Get to know Oklahoma vertebrates (animals with backbones), especially mammals (vertebrates with fur). We’ll examine scientific specimens in the OSU Collection of Vertebrates, build a field guide to identify different species and learn where they live. We’ll also practice using live traps, and on Thursday night, we’ll even take a short field trip to see if we can find bats on campus.

Anticipated Activities

» Examine specimens of mammals of Oklahoma and use the Smithsonian Institute North American Mammals website to make your own field guide to take home with you.

» Learn about different techniques and tools that mammalogists use to study mammals and try using some of these tools.

» An after-dark exercise to look and listen (with a thermographic camera and an acoustical detector) for bats on the OSU campus.

» Make track casts of your favorite mammal.

Open to all ages 7–13

Medium level of physical activity, including light hiking around campus in the heat.
**Enjoy campus and community tours and demonstrations** of what actually happens to what we don’t need any longer. See the “Bulb Eater” in action. Touch (and maybe sit in) some REALLY BIG trucks! Talk with professionals who help us make our trash disappear and learn how you can help.

**Anticipated Activities**

» Play interactive games demonstrating what it means to recycle and repurpose.

» Try out our new interactive model demonstrating the differences between a landfill and a dump.

» Walk through the Materials Recycling Facility

» See a corn countertop at the Student Union.

» Learn practical take home activities to help “save the earth.”

**Open to ages 7-13**

Medium level of physical activity, including walking around the facilities we visit, possibly in outdoor heat
Sports Marketing students will study the nature and scope of marketing a professional franchise or college athletic program, as well as how traditional products and services are marketed via association with sports. The class will also examine the “dos and don’ts” of branding and product licensing (logos, uniforms, merchandise) and discuss relevant topics including advertising, game day promotions, operations and ticketing, consumer loyalty, demographics and emerging technology and trends such as social media.

Anticipated Activities

» Conceive and design fictional team logos and uniforms (illustrated by students).

» Present ideas for new professional sports teams to class.

» Tour OSU athletic facilities with an emphasis on game-day operations and branding.

Open to ages 7-13

High level of physical activity, including a walking tour (some stairs; elevators available in most areas)
Have you ever wondered what is involved in communication? Discover the fields of speech-language pathology and audiology up close and personal! What does speech look like on paper? How can I protect my ears from hearing loss? How do Deaf people communicate? What can I do to build my vocabulary? Why are tongue twisters so hard? Come find out the answers to these questions in this fun and interactive major for communicators of all ages!

**Anticipated Activities**

- Learn how to protect yourself from hearing loss.
- Learn OSU’s Alma Mater in American Sign Language.
- Discover how to improve your vocabulary.
- Measure your speech and hearing and learn how to read the results.

*Open to ages 7-13*

*Low level of physical activity*
Would you like to create your own bonsai? Bonsai are trees or shrubs grown in pots and pruned to mimic the beauty of a mature tree in nature. Students will be taught the basics of bonsai care and training and will be shown photographs of professional bonsai, some of which are hundreds of years old. The instructor will demonstrate how to create a bonsai from a potted shrub including plant selection, pruning, potting, and training. After the demonstration participants will create their own bonsai to take home!

Anticipated Activities
» Lecture about bonsai training and care
» Demonstration of how to create a bonsai
» Participants will create their own bonsai to take home

Open to ages 7-13
Low – Mostly seated with a little outdoor prep.
Animals come in many shapes and sizes such as horses, dogs, pocket pets and cows. Learn how to examine animals and discover basic health care techniques. Use visual and tactile skills to explore bones and solve parasite puzzles regarding ticks, worms and protozoa. Visit and explore the OSU Dairy and learn how veterinarians help keep milk safe. Closed toe shoes and long pants are required for this major.

Anticipated Activities

» Teddy Bear Surgery – experience what it’s like to be a surgeon.
» Learn how we use an endoscope to examine a dog’s stomach.
» Use microscopes to examine common parasites and the lesions they cause.
» Investigate bones using skeletons, radiographs and hands on activities.
» Learn proper milking techniques and perform a CMT paddle test on cow’s milk.

Open to ages 7-11

MEDIUM level of physical activity, including walking, stairs and being outside in the heat
Work with OSU professional staff to shoot, edit and create a video commercial package. Using state-of-the-art video and audio equipment, you will record the video on location and enhance it with green screen effects, video graphics and animations at the ITLE facility. Finally, you’ll edit the commercial with one of our producer/directors and create your DVD so you will have a final product to share with friends and family.

Anticipated Activities

- Plan for a commercial shoot with a brief script.
- Learn basic camera and audio usage, plus techniques to get the most out of your video production.
- Work with video graphics, green screens and visual animations to add your own creativity.
- Learn video format basics.

Open to ages 7-13

High level of physical activity, including walking on campus outdoors in the heat, handling camera and audio equipment, and using computers
Grandparent University
Enrollment Process Checklist

STEP 1: Review all GPU majors and list in preference order ALL majors you are eligible and willing to attend.

STEP 2: Complete the online GPU application at ORANGECONNECTION.ORG/GPU by April 1.

STEP 3: Receive your confirmation of applying via email with your unique ID and keep in a safe place.

STEP 4: Follow the GPU major assignment updates at ORANGECONNECTION.ORG/GPU on April 6. Updates will air live with all assignments posted online afterward.
STEP 5: Receive email notification of enrollment status by April 13.

STEP 6: If admitted, complete online enrollment form at ORANGECONNECTION.ORG/GPU.

STEP 7: After enrolling, receive confirmation email and complete all online waivers signed by all participants (both legacies and grandparents) by June 5.

STEP 8: Attend Grandparent University 2016.
PRELIMINARY SCHEDULE

**WEDNESDAY**

10:00 a.m. – 2:00 p.m.  Check-In
1:30 p.m. – 3:30 p.m.  OSU Museum of Art
3:00 p.m. – 8:00 p.m.  Swimming (weather permitting)
                     Dinner (on your own)
7:00 p.m. – 9:00 p.m.  Pistol Pete Painting

**THURSDAY**

7:30 a.m. – 8:45 a.m.  Breakfast (for Wednesday check-in participants only)
8:00 a.m. – 9:45 a.m.  Late Check-In
10:15 a.m. – 11:20 a.m. Welcome and Opening
11:30 a.m. – 12:45 p.m. Lunch
1:15 p.m. – 4:30 p.m.  Class I & Class II in Major
6:30 p.m. – 9:00 p.m.  Tailgate / Evening Activities

**FRIDAY**

7:30 a.m. – 8:45 a.m.  Breakfast
9:00 a.m. – 12:15 p.m. Class III & Class IV in Major
12:30 p.m. – 1:30 p.m. Lunch and Check Out
1:45 p.m. – 3:00 p.m.  Graduation